RIVERBEND PARK- 1999 Riverbend Road - Dalton, GA

| RIVERBEND PARK- 1999 Riverbend Road - Dalton, GA |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| FRI | F1 | F2 | F3 | F4 |
| $\mathbf{8 : 3 0}$ | $65 / 70$ Gold (1v2) | $65 / 70$ Gold (3v4) | 60 Plat (1v5) | 60 Plat (2v3) |
| $\mathbf{1 0 : 0 0}$ | $55-60$ AAA (1v4) | $55-60$ AAA (2v5) | $55-60$ AAA (3v6) | 60 Plat (2v4) |
| $\mathbf{1 1 : 3 0 ~}$ | $65 / 70$ Gold (1v3) | $65 / 70$ Gold (2v4) | 60 Plat (1v3) | 60 Plat (4v5) |
| $\mathbf{1 : 0 0 ~}$ | $55-60$ AAA (1v5) | $55-60$ AAA (2v6) | $55-60$ AAA (3v4) | $50-55$ Gold (1v6) |
| $\mathbf{2 : 3 0 ~}$ |  | $50-55$ Gold (3v7) | $50-55$ Gold (4v5) | $50-55$ Gold (2v6) |
| $\mathbf{4 : 0 0 ~}$ |  | $50-55$ Gold (1v7) | $50-55$ Gold (4v3) | $50-55$ Gold (5v2) |
|  |  |  |  |  |
|  |  |  |  |  |


| SAT | F1 | F2 | F3 | F4 |
| :---: | :---: | :---: | :---: | :---: |
| $\mathbf{8 : 0 0}$ | $55-60$ AAA (1v6) | $55-60$ AAA (2v4) | $55-60$ AAA (3v5) | 60 Plat (3v4) |
| $\mathbf{9 : 3 0}$ | $65 / 70$ Gold (1v4) | $65 / 70$ Gold (2v3) | 60 Plat (2v5) | 60 Plat (1v4) |
| $\mathbf{1 1 : 0 0 ~}$ | $50-55$ Gold \#1 | $50-55$ Gold \#2 | $50-55$ Gold \#3 | 55 AAA \#1 |
| $\mathbf{1 2 : 3 0 ~}$ | 60 Major \#1 | 60 Major + \#1 | 60 AAA \#1 | 55 AAA \#2 |
| $\mathbf{2 : 0 0 ~}$ | 60 Major \#2 | $65-70$ Gold \#1 | 60 AAA \#2 | $65-70$ Gold \#2 |
| $\mathbf{3 : 3 0}$ | $50-55$ Gold \#4 | $50-55$ Gold \#5 | $50-55$ Gold \#6 | 60 Major + CH |
| $\mathbf{5 : 0 0 ~}$ | $65-70$ Gold \#3 | $50-55$ Gold \#7 | $50-55$ Gold \#8 | 60 Major + IF |
| $\mathbf{6 : 3 0 ~}$ | $50-55$ Gold \#11 | $50-55$ Gold \#9 | $50-55$ Gold \#10 (IF) |  |


| SUN | F1 | F2 | F3 | F4 |
| :---: | :---: | :---: | :---: | :---: |
| $\mathbf{8 : 0 0}$ | 60 AAA \#3 | 60 Major \#3 | $65-70$ Gold \#4 | $50-55$ Gold \#12 |
| $\mathbf{9 : 3 0}$ | 60 AAA CH | 60 Major CH | $65-70$ Gold \#5 | $50-55$ Gold \#13 |
| $\mathbf{1 1 : 0 0}$ | 55 AAA \#3 | 60 Major IF | $65-70$ Gold CH | $50-55$ Gold CH |
| $\mathbf{1 2 : 3 0}$ | 55 AAA CH | 60 AAA IF | $65-70$ Gold IF | $50-55$ Gold IF |
| $\mathbf{2 : 0 0}$ | 55 AAA IF |  |  |  |
| $\mathbf{3 : 3 0}$ |  |  |  |  |

# SSUSA SOUTHERN CHAMPIONSHIPS <br> Men's 65-70 Gold Division 

|  |  | WON | LOST | RUNS ALLOWED |
| :--- | :--- | :---: | :---: | :--- |
| 1 | DT Express 65s (AAA) | $\mathbf{I I}$ |  | $7,8,14$ |
| 2 | GA / AL Seniors 65s (AAA) | $\mathbf{I}$ | $\mathbf{I}$ | 14,20 |
| 3 | Columbus LXX 70s (Major) |  | $\mathbf{I I}$ | 22,14 |
| 4 | REI Nation 70s (Major) | $\mathbf{I}$ | $\mathbf{I}$ | $16,21,12$ |


| Friday | TEAM |  | NAME | FIELD | TEAM |  | NAME |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 8:30am | 1 | 14 | DT Express 65s | 1 | 2 | 7 | GA / AL Seniors 65s |
| 8:30am | 3 | 16 | Columbus LXX 70s | 2 | 4 | 22 | REI Nation 70s |
| 11:30am | 1 | 14 | DT Express 65s | 1 | 3 | 8 | Columbus LXX 70s |
| 11:30am | 2 | 21 | GA / AL Seniors 65s | 2 | 4 | 20 | REI Nation 70 s |
| Saturday | TEAM |  | NAME | FIELD | TEAM |  | NAME |
| 9:30am | 1 | 12 | DT Express 65s | 1 | 4 | 14 | REI Nation 70s |
| 9:30am | 2 | 21 | GA / AL Seniors 65s | 2 | 3 | 4 | Columbus LXX 70s |

Format: 3 Round Robin games with all teams advancing to a double elimination bracket.
Balls: Each team will receive 6 Baden Fire balls at check in. Only those balls can be used in the tourney.
Home Team: Determined by a coin flip in all games that do not involve an equalizer
Equalizer \$ - None.
Home Runs- Major $=6$ HR. AAA $=3 \mathrm{HR}$. Play to the lower rated team HR rule in all games.
Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.
Runs per Inning- 5 runs per $1 / 2$ inning at bat (except open inning)
Time Limits- Seed games $=65 \mathrm{Min}+$ Open inning. Bracket games $=70 \mathrm{Min} . \quad$ Championship $=80 \mathrm{Min}$.
Seeding- 1) Overall Record 2) Head to Head 3) Least Runs Allowed 4) Best Differential 5) Coin Toss
Awards- One Awards set for the bracket.

## SSUSA Southern Championships

Men's 65-70 Gold Division * 4 Teams


REI Nation 0

## SSUSA Southern Championships <br> Men's 55-60 AAA Division

|  |  | WON | LOST | RUNS ALLOWED |
| :---: | :---: | :---: | :---: | :---: |
| 1 | Georgia Renegades 55s | 111 |  | 14, 11, 25, 10 |
| 2 | Holy City Hitmen 55s | 11 | 1 | 17, 15, 32, 18 |
| 3 | Peacemakers 55s | 111 |  | 7, 15, 22, 11 |
| 4 | Lumber Kings 60s | 1 | 11 | 18, 18 36, 13 |
| 5 | Mobley Bros. Roofing 60s |  | 111 | 21, 26, 47, 19 |
| 6 | Southern Boys 60s |  | 111 | 18, 16, 34, 21 |


| Friday | TEAM |  | NAME | FIELD | TEAM |  | NAME |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 10:00am | 1 |  | GA Renegades 55 | 1 | 4 | 14 | \$ Lumber Kings 60 |
| 10:00am | 2 | 21 | Holy City Hitmen 55 | 2 | 5 | 17 | \$ Mobley Brothers 60 |
| 10:00am | 3 | 18 | Peacemakers 55 | 3 | 6 | 7 | \$ Southern Boys 60 |
| 1:00pm | 1 | 26 | GA Renegades 55 | 1 | 5 | 11 | \$ Mobley Brothers 60 |
| 1:00pm | 2 | 16 | Holy City Hitmen 55 | 2 | 6 | 15 | \$ Southern Boys 60 |
| 1:00pm | 3 | 18 | Peacemakers 55 | 3 | 4 | 15 | \$ Lumber Kings 60 |
| Saturday | TEAM |  | NAME | FIELD | TEAM |  | NAME |
| 8:00am | 1 | 21 | GA Renegades 55 | 1 | 6 | 10 | \$ Southern Boys 60 |
| 8:00am | 2 | 13 | Holy City Hitmen 55 | 2 | 4 | 18 | \$ Lumber Kings 60 |
| 8:00am | 3 | 19 | Peacemakers 55 | 3 | 5 | 11 | \$ Mobley Brothers 60 |

Format: 5 gg . 3 round robin games with 55 AAA \& 60 AAA teams advancing to seprate double elimination brackets.
Balls: Each team will receive 6 Baden Fire balls at check in. Only those balls can be used in the tourney.
Home Team: Determined by a coin flip in all games that do not involve an equalizer
Equalizer \# - Teams 1-3 GIVE an equalizer (5 runs or 11 defenders) and are HOME TEAM vs Teams 4-6
Home Runs- AAA - 3 HR. Over the limit $\mathrm{HR}=$ Outs.
NOTE: SSUSA Official Rulebook $\S 9.5$ (Retrieving Home Run Balls)
Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.
Time Limits- All games $65 \mathrm{Min}+$ Open inning.
Seeding- 1) Overall Record 2) Head to Head 3) Least Runs Allowed 4) Best Run Differential 5) Coin Toss
Awards- One Awards Set for each bracket.
Schedule is Subject to Change at Discretion of Tournament and Field Directors

## SSUSA Southern Championships

Men's 55 AAA Division * 3 Teams


## SSUSA Southern Championships

Men's 60 AAA Division * 3 Teams


## SSUSA Southern Championships

 Men's 60 Platinum Division|  |  | WON | LOST | RUNS ALLOWED |
| :---: | :---: | :---: | :---: | :---: |
| 1 | Monster Softball $60 \mathrm{M}+$ |  | 11 | 20, 21, 17 |
| 2 | Next Level / Incrediwear 60M+ |  | 11 | 7, 7, 22 |
| 3 | Darrell Harris \& Assoc 60M | 11 | 1 | 0, 14 |
| 4 | DT Express 60M | 11 | 1 | 0, 26 |
| 5 | Montgomery Swarm 60M | 11 |  | 15, 17 |


| Friday | TEAM |  | NAME | FIELD | TEAM |  | NAME |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 8:30am | 1 | 20 | Monster Softball | 3 | 5 | 20 | \$ Montgomery Swarm |
| 8:30am | 2 | 0 | Next Level | 4 | 3 | 7 | \$ Darrell Harris \& Ass. |
| 10:00am | 2 | 0 | Next Level | 4 | 4 | 7 | \$ DT Express |
| 11:30am | 1 | 14 | Monster Softball | 3 | 3 | 21 | \$ Darrell Harris \& Ass. |
| 11:30am | 4 | 7 | DT Express | 4 | 5 | 22 | Montgomery Swarm |
| Saturday | TEAM |  | NAME | FIELD | TEAM |  | NAME |
| 8:00am | 3 | 16 | Darrell Harris \& Ass. | 4 | 4 | 19 | DT Express |
| 9:30am | 2 | 17 | Next Level | 3 | 5 | 22 | \$ Montgomery Swarm |
| 9:30am | 1 | 26 | Monster Softball | 4 | 4 | 16 | \$ DT Express |

Format: 5gg. 3 round robin games with $60 \mathrm{M}+$ advancing to a Best of 3 and 60 Major advancing to Double Elim.
Balls: Each team will receive 6 Baden Fire balls at check in. Only those balls can be used in the tourney.
Home Team: Determined by a coin flip in all games that do not involve an equalizer
Equalizer \# - Teams 1-2 GIVE an equalizer (5 runs OR 11 defenders)and are HOME in games vs Teams 3-5.
Home Runs- Major Plus $=9$ HR. Major $=6$ HR. Play to the lower rated team HR rule in all games.
NOTE: SSUSA Official Rulebook $\S 9.5$ (Retrieving Home Run Balls)
Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.
Time Limits- Seed games $=65 \mathrm{Min}+$ Open Inning. Bracket $=70 \mathrm{Min}$. Championship $=80 \mathrm{Min}$.
Seeding- 1) Overall Record 2) Head to Head 3) Least Runs Allowed 4) Best Run Differential 5) Coin Toss Note)- The result of the 11:30am game on SAT does not count for Montgomery Swarm.
Awards- One Awards Set for each bracket.

## SSUSA SOUTHERN CHAMPIONSHIPS

Men's 60 Major Plus Division (Best 2 of 3 series)


## SSUSA Southern Championships

Men's 60 Major Division * 3 Teams


## SSUSA Southern Championships <br> Men's 50-55 Gold Division

|  |  | WON | LOST | RUNS ALLOWED |
| :---: | :---: | :---: | :---: | :---: |
| 1 | Walker Brothers (50 M) | 11 |  | 14, 11 |
| 2 | River City Thunder (50 AAA) |  | 11 | 21, 16 |
| 3 | Roof Masters (50 AAA) | 11 |  | 15, 7 |
| 4 | Ryan Steel (50 AAA) | I | I | 20, 22 |
| 5 | Team Express / T.E.L.L. (50 AAA) | I | 1 | 21, 11 |
| 6 | Volusia Top Gun (50 AAA) | 1 | I | 19, 17 |
| 7 | Mitchell's 55 (55 M) | 11 |  | 16, 19 |


|  | TEAM |  | NAME | FIELD | TEAM |  | NAME |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1:00pm | 1 | 19 | Walker Brothers | 4 | 6 | 14 | \$ Volusia Top Gun |
| 2:30pm | 3 | 16 | Roof Masters | 2 | 7 | 15 | Mitchell's 55 |
| 2:30pm | 4 | 21 | Ryan Steel | 3 | 5 | 20 | Team Express / TELL |
| 2:30pm | 2 | 17 | River City Thunder | 4 | 6 | 21 | Volusia Top Gun |
| 4:00pm | 1 | 19 | Walker Brothers | 2 | 7 | 11 | Mitchell's 55 |
| 4:00pm | 4 | 7 | Ryan Steel | 3 | 3 | 22 | Roof Masters |
| 4:00pm | 5 | 17 | Team Express / TELL | 4 | 2 | 11 | River City Thunder |

Format: 5 gg . 2 round robin games with all teams advancing to a 3 game guarantee bracket.
Balls: Each team will receive 6 Baden Fire balls at check in. Only those balls can be used in the tourney.
Home Team: Determined by a coin flip in all games that do not involve an equalizer
Equalizer \# - Team 1 GIVES an equalizer ( 5 runs or 11 defenders) and is HOME TEAM vs Teams 2-7
Home Runs- $\quad$ Major $=6 \mathrm{HR}$. $\quad A A A=3 \mathrm{HR}$. Over the limit $\mathrm{HR}=$ Outs. Play to lower rated team HR rule.
NOTE: SSUSA Official Rulebook $\S 9.5$ (Retrieving Home Run Balls)
Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.
Time Limits- Seeding $=65 \mathrm{Min}+$ Open Inning. $\quad$ Bracket $=70 \mathrm{Min} . \quad$ Championship $=80 \mathrm{Min}$,
Seeding- 1) Overall Record 2) Head to Head 3) Least Runs Allowed 4) Best Run Differential 5) Coin Toss
Awards- One Awards Set for the bracket. Team 1 must win the bracket to earn a bid to the T.O.C.
Awards, continued- If Team 1 wins the bracket, the 2 nd place team will also earn a T.O.C. bid.
Schedule is Subject to Change at Discretion of Tournament and Field Directors

## SSUSA SOUTHERN CHAMPIONSHIPS

Men's 50-55 Gold Division


The IF NEEDED games is required only if 3rd game in bracket for loser of G7

