

SSUSA Southern Championships Game Schedule

March 1-3, 2024 REVISED

RIVERBEND PARK- 1999 Riverbend Road - Dalton, GA

FRI	F1	F2	F3	F4
8:30				
10:00				
11:30	RAINED OUT	RAINED OUT	RAINED OUT	XXX
1:00				
2:30				
4:00				

SAT	F1	F2	F3	F4
8:00	60-65-70 Men (2v4)	55/60 Gold (2v5)	55/60 Gold (1v6)	XXX
9:30	60-65-70 Men (1v3)	55/60 Gold (4v5)	55/60 Gold (3v6)	XXX
11:00	60-65-70 Men (2v3)	60-65-70 Men (1v4)	55/60 Gold (1v2)	XXX
12:30	50/55 Gold (3v4)	50/55 Gold (1v2)	55/60 Gold (3v4)	XXX
2:00	50/55 Gold (2v4)	50/55 Gold (1v3)	50 Major (7v5)	XXX
3:30	65-70 Gold #1	60 Major #1	50 Major (5v6)	XXX
5:00	60-65 Gold #1	55 AAA #1	50 Major (6v7)	XXX
6:30	50-55 Gold #1	55 AAA #2	50-55 Gold #2	XXX

SUN	F1	F2	F3	F4
8:00	65-70 Gold CH	60-65 Gold CH	60 Major CH	XXX
9:30	65-70 Gold IF	60-65 Gold IF	60 Major IF	XXX
10:30 11:00	50 Major #1	55 AAA #3	50-55 Gold #3	XXX
11:30 12:30	50 Major #2	55 AAA #4	50-55 Gold #4	XXX
1:00 2:00	50 Major #3	55 AAA #5	50-55 Gold #5	XXX
2:30 3:30	50 Major CH	55 AAA CH	50-55 Gold CH	XXX
4:00 5:00	50 Major IF	55 AAA IF	50-55 Gold IF	XXX

SSUSA Southern Championships Men's 50-55 Gold Division

	WON	LOST	RUNS ALLOWED
1 4TK / BBA (50 AAA)	1	1	20 - 30 (50)
2 Backside (50 AAA)		11	24 - 26 (50)
3 Dayton Legends / 22 (50 AAA)	1	1	22 - 19 (41)
4 Walker Brothers (55 Major)	11		20 - 20 (40)
5 Impact Softball (50 Major)		11	14 - 19
6 OTC Elite (50 Major)	1	1	6 - 19
7 United Softball (50 Major)	11		19 - 12

SATURDAY, March 2nd- 50 AAA

	TEAM		NAME		FIELD		TEAM		NAME
12:30pm	3	<u>21</u>	Dayton Legends		1		(4)	<u>22</u>	Walker Brothers
12:30pm	(1)	<u>24</u>	4TK / BBA		4	2	<u>20</u>	Backside 50s	
2:00pm	2	<u>20</u>	Backside 50s		1		(4)	<u>26</u>	Walker Brothers
2:00pm	(3)	<u>30</u>	Dayton Legends		9	2	<u>19</u>	4TK / BBA	

SATURDAY, March 2nd- 50 Major

	TEAM		NAME		FIELD		TEAM		NAME
2:00pm	(7)	<u>19</u>	United Softball		3		5	<u>14</u>	Impact Softball
3:30pm	5	<u>6</u>	Impact Softball		3		(6)	<u>19</u>	OTC Elite
5:00pm	6	<u>12</u>	OTC Elite		3		(7)	<u>19</u>	United Softball

Format: 4gg. 2 round robin games with Teams 1-4 and Teams 5-7 advancing to separate DE brackets.

Seeding: All seeding games count.

Balls: Each team will receive 6 Baden Fire balls at check in. Only those balls can be used in the tourney.

Home Team: Determined by a coin flip in all games that do not involve an equalizer.

Championship Game: If no equalizer is involved, the unbeaten team has the choice of home or visitor.

Equalizer \$ - Team 5-7 GIVE an equalizer (5 runs or 11 defenders) and are HOME TEAM vs Teams 1-4

Home Runs- Major = 6 HR. AAA = 3 HR. Over the limit HR = Outs. Play to lower rated team HR rule.

NOTE: SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls)

Pitch Count: Batter begins with a 1-1 count and does not get a courtesy foul.

Time Limits- Seeding = 65 Min + Open Inning. Bracket = 70 Min. Championship = 80 Min.

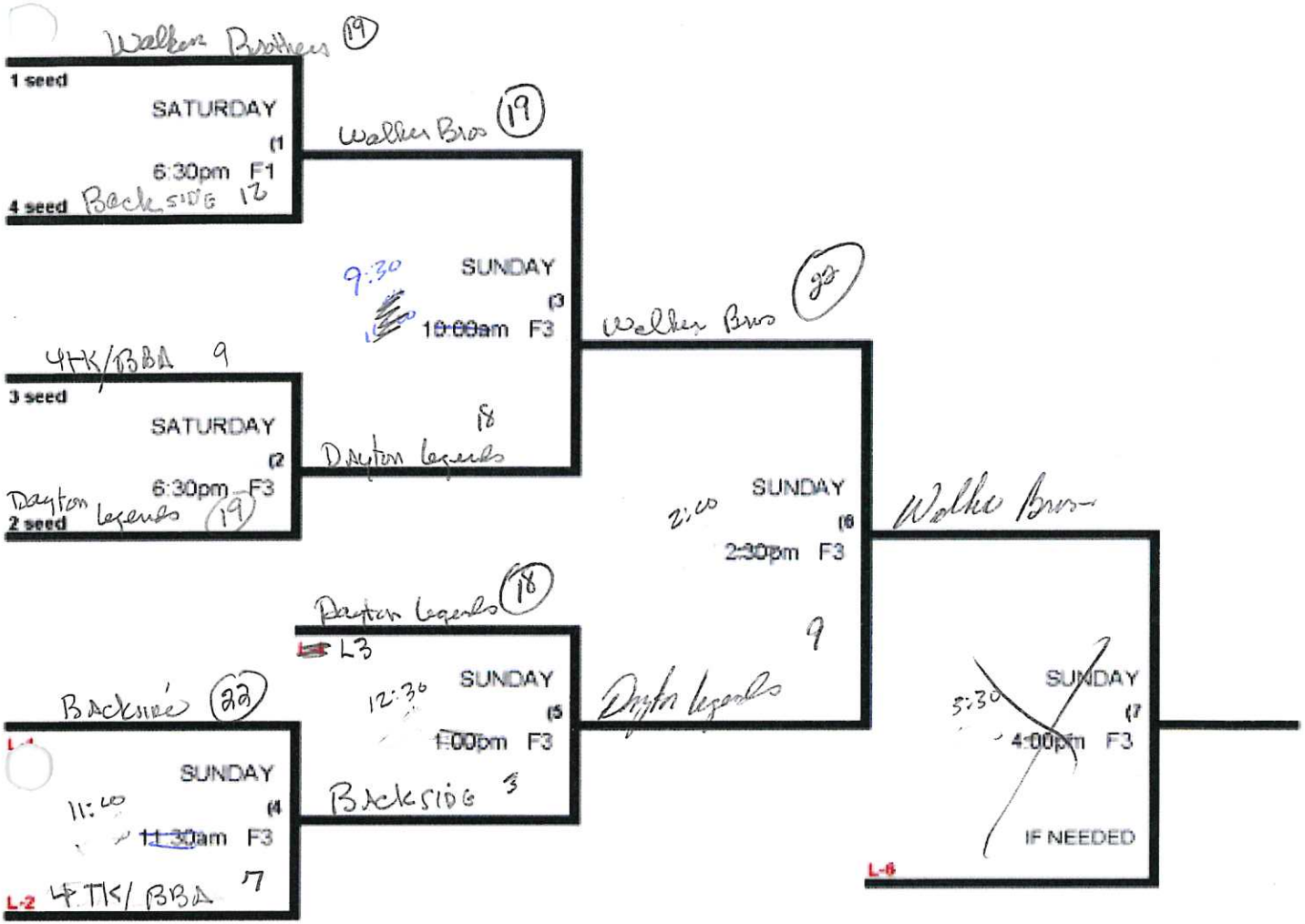
Seeding- 1) Overall Record 2) Head to Head 3) Least Runs Allowed 4) Best Run Differential 5) Coin Toss

Awards- One Awards Set for each bracket.

Schedule is Subject to Change at Discretion of Tournament and Field Directors

SSUSA Southern Championships

Men's 50-55 Gold Division * 4 Teams - REVISED



CHAMPIONSHIP GAME- Winner of Game #3 has the choice of HOME / VISITOR if there is no equalizer involved.

SSUSA Southern Championships Men's 55-60 Gold Division

		WON	LOST	RUNS ALLOWED
1	Backside (55 AAA)		11	25 - 27 (52)
2	Cotton Eyed Joe (55 AAA)	11		14 - 19 (33)
3	Georgia Renegades (55 AAA)	1	1	22 - 11 (33)
4	Volusia Top Gun (55 AAA)	1	1	18 - 22 (40)
5	Diamondblade (60 Maj)		11	17 - 25
6	Suncoast Midwest / Isbel (60 Maj)	11		24 - 17

SATURDAY, March 2nd

Friday	TEAM	NAME		FIELD	TEAM	NAME
8:00am	(2)	<u>17</u>	Cotton Eyed Joe	2	5	<u>14</u> Diamondblade
8:00am	1	<u>24</u>	Backside 55	3	(6)	<u>25</u> Suncoast Midwest
9:30am	5	<u>18</u>	Diamondblade	2	(4)	<u>25</u> Volusia Top Gun
9:30am	(6)	<u>22</u>	Suncoast Midwest	3	3	<u>17</u> Georgia Renegades
11:00am	(2)	<u>27</u>	Cotton Eyed Joe	3	1	<u>19</u> Backside 55
12:30pm	(3)	<u>22</u>	Georgia Renegades	3	4	<u>11</u> Volusia Top Gun

Format: 2 round robin games with Teams 1-4 advancing to DE and Teams 5-6 advancing to a Best 2 of 3.

Balls: Each team will receive 6 Baden Fire balls at check in. Only those balls can be used in the tourney.

Home Team: Determined by a coin flip in all games that do not involve an equalizer

Championship Game: If no equalizer is involved, the unbeaten team has the choice of home or visitor.

Equalizer \$ - None.

Home Runs- Major = 6 HR. AAA - 3 HR. Play to the lower rated team's HR rule in all games.

NOTE: SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls)

Pitch Count: Batter begins with a 1-1 count and does not get a courtesy foul.

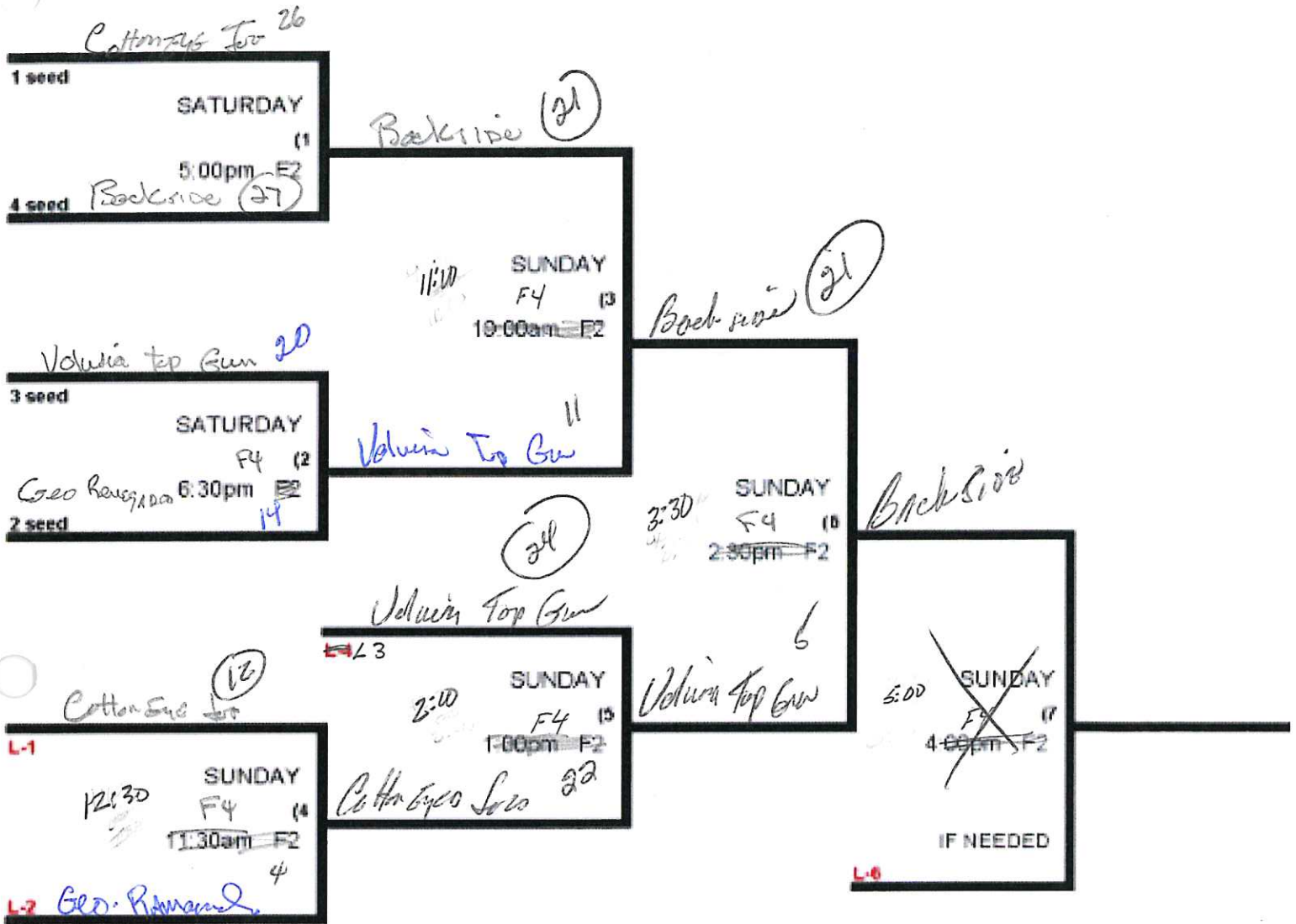
Time Limits- Pool games, 65 Min + Open, Bracket games = 70 Min + Open, Champ games = 80 Min + Open.

Seeding- 1) Overall Record 2) Head to Head 3) Least Runs Allowed 4) Best Run Differential 5) Coin Toss

Awards- One Awards Set for each bracket.

Schedule is Subject to Change at Discretion of Tournament and Field Directors

SSUSA Southern Championships
 Men's 55 AAA Division * 4 Teams- REVISIED



CHAMPIONSHIP GAME- Winner of Game #3 has the choice of HOME / VISITOR if there is no equalizer involved.

SSUSA SOUTHERN CHAMPIONSHIPS

Men's 60 Major Division (Best 2 of 3 series) - REVISED

DIAMONDBLADE- ¹²

(60 Major)

SATURDAY

(1)

3:30pm F3

SunCoast Midwest ²⁴

(60 Major) ²²

SUNCOAST MIDWEST / ISBEL-

SUNDAY

(2)

8:00am F3

SunCoast Isbel

²³

Loser 1

Diamond Blade

~~SUNDAY~~

~~(3)~~

~~9:30am F3~~

IF NECESSARY

Loser 2

CHAMPIONSHIP GAME- Winner of Game #1 has the choice of HOME / VISITOR if there is no equalizer involved.

SSUSA SOUTHERN CHAMPIONSHIPS Men's 60-65-70 Division

		WON	LOST	RUNS ALLOWED
1	Holy City Hitmen II (60 AAA)	1	1	22 - 11
2	DT Express (65 Major)	11		15 - 17
3	The Power (65 AAA)	1	1	19 - 20
4	RPR Softball (70 Major)		11	20 - 23

SATURDAY, MARCH 2nd

Saturday	TEAM		NAME		FIELD		TEAM		NAME
8:00am	②	<u>20</u>	DT Express		1		4	<u>15</u>	\$ RPR Softball
9:30am	1	<u>19</u>	Holy City Hitmen II		1		③	<u>22</u>	\$ The Power
11:00am	3	<u>17</u>	\$ The Power		1		②	<u>20</u>	DT Express
00am	4	<u>11</u>	\$ RPR Softball		4/2		④	<u>23</u>	Holy City Hitmen II

Format: 2 Round Robin games with Team 1-2 and Team 3-4 advancing to separate Best 2 of 3 series.

Balls: Each team will receive 6 Baden Fire balls at check in. Only those balls can be used in the tourney.

Home Team: Determined by a coin flip in all games that do not involve an equalizer.

Championship Game: If no equalizer is involved, the unbeaten team has the choice of home or visitor.

Equalizer \$ - Team 1-2 GIVE a 5 run equalizer to Team 3-4 and are HOME team.

Home Runs- Major = 6 HR. AAA = 3 HR. Play to the lower rated team HR rule in all games.

Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.

Runs per Inning- 5 runs per ½ inning at bat (except open inning)

Time Limits- Seed games = 65 Min + Open inning. Bracket games = 70 Min. Championship = 80 Min.

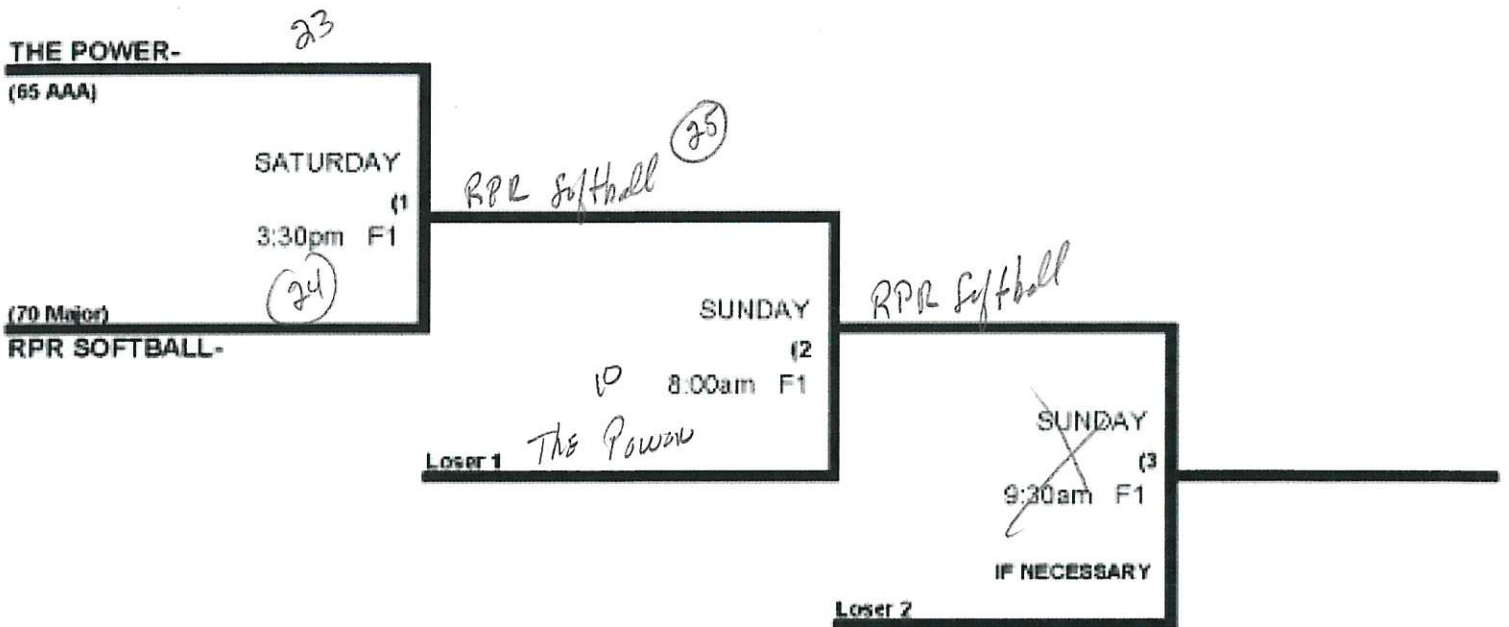
Seeding- 1) Overall Record 2) Head to Head 3) Least Runs Allowed 4) Best Differential 5) Coin Toss

Awards- One Awards set for the bracket.

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SSUSA Southern Championships

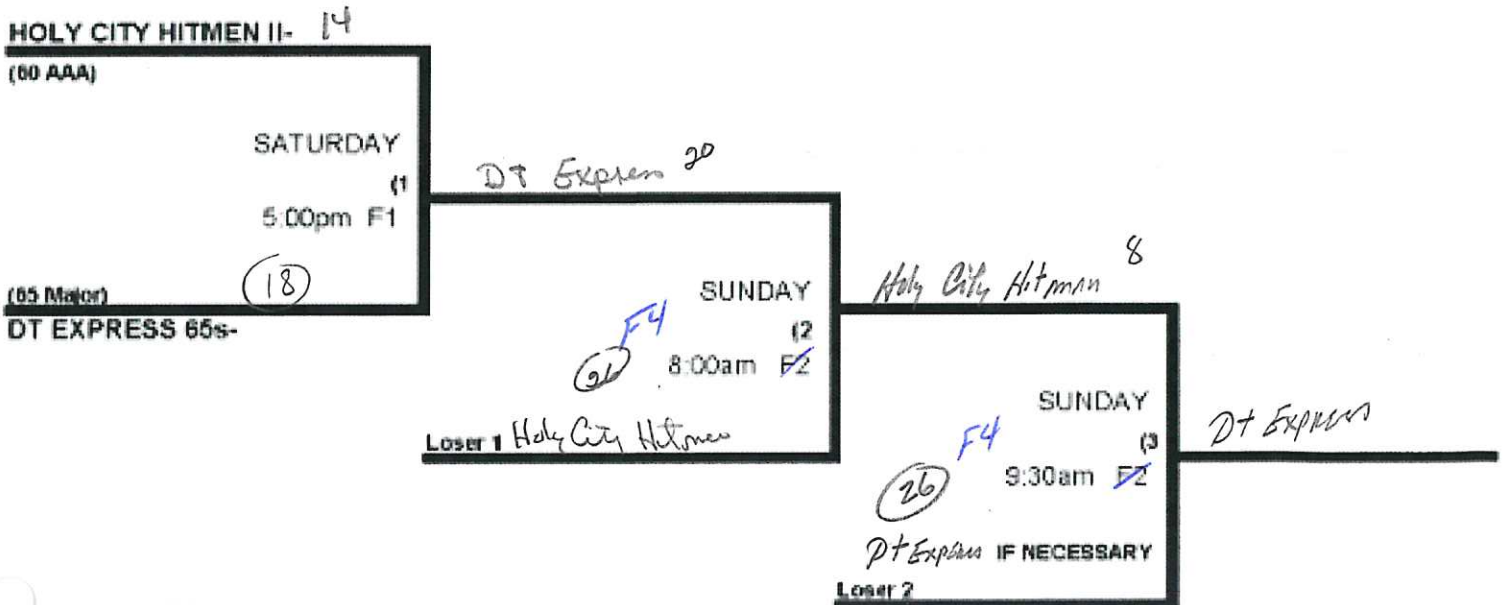
Men's 65-70 Gold Division * 2 Teams - REVISED



CHAMPIONSHIP GAME- Winner of Game #1 has the choice of HOME / VISITOR if there is no equalizer involved.

SSUSA Southern Championships

Men's 60-65 Gold Division * 2 Teams - REVISED



CHAMPIONSHIP GAME- Winner of Game #1 has the choice of HOME / VISITOR if there is no equalizer involved.