## SSUSA SOUTHERN CHAMPIONSHIPS

March 1-3, 2024



## COMPLETE REVISION AFTER FRIDAY RAIN OUT

TOURNAMENT IS NOW A 4 GAME GUARANTEE (2 pool into Double Eliminatio for all)

## Riverbend Park

1999 Riverbend Road
Dalton, GA 30721

## ALL TEAMS MUST FILL OUT THE HOTEL FORM AT THIS LINK https://seniorsoftball.com/multimedia/6528.jpg

## INCLEMENT WEATHER INFORMATION

SSUSA DOES NOT CANCEL TOURNAMENTS BASED ON FORECAST Any decisions on weather / playing conditions will be made at the ballpark.

All teams should show up at the park expecting to play ball.

## ROSTER POSTING

All teams must post their online roster to SSUSA in advance of the tournament. If you have an updated roster, bring a hard copy of it to the park with you.

## MANAGER CHECK-IN

Managers should check in with the director 45 minutes prior to your first game.
Verify your roster for accuracy and handle any issues at that time.
No roster changes are permitted after your first game has begun.

## TEAM CHECK-IN

COME TO THE CHECK-IN AREA AS A TEAM
Each player will need to show their SSUSA ID card or a valid gov't issued ID If you need to register or renew your card, arrive early and be prepared

SSUSA Southern Championships Game Schedule
March 1-3, 2024
REVISED

| RIVERBEND PARK- 1999 Riverbend Road - Dalton, GA |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: |
| FRI | F1 | F2 | F3 | F4 |  |
| $8: 30$ |  |  |  |  |  |
| $10: 00$ |  |  |  |  |  |
| $11: 30$ | RAINED OUT | RAINED OUT | RAINED OUT | XXX |  |
| $1: 00$ |  |  |  |  |  |
| $2: 30$ |  |  |  |  |  |
| $4: 00$ |  |  |  |  |  |


| SAT | F1 | F2 | F3 | F4 |
| :--- | :---: | :---: | :---: | :---: |
| 8:00 | $60-65-70$ Men (2v4) | $55 / 60$ Gold (2v5) | $55 / 60$ Gold (1v6) | XXX |
| 9:30 | $60-65-70$ Men (1v3) | $55 / 60$ Gold (4v5) | $55 / 60$ Gold (3v6) | XXX |
| $\mathbf{1 1 : 0 0}$ | $60-65-70$ Men (2v3) | $60-65-70$ Men (1v4) | $55 / 60$ Gold (1v2) | XXX |
| $\mathbf{1 2 : 3 0}$ | $50 / 55$ Gold (3v4) | $50 / 55$ Gold (1v2) | $55 / 60$ Gold (3v4) | XXX |
| $\mathbf{2 : 0 0 ~}$ | $50 / 55$ Gold (2v4) | $50 / 55$ Gold (1v3) | 50 Major (7v5) | XXX |
| $\mathbf{3 : 3 0}$ | $65-70$ Gold \#1 | 60 Major \#1 | 50 Major (5v6) | XXX |
| $\mathbf{5 : 0 0 ~}$ | $60-65$ Gold \#1 | 55 AAA \#1 | 50 Major (6v7) | XXX |
| $6: 30$ | $50-55$ Gold \#1 | 55 AAA \#2 | $50-55$ Gold \#2 | XXX |
|  |  |  |  |  |


| SUN | F1 | F2 | F3 | F4 |
| :--- | :---: | :---: | :---: | :---: |
| 8:00 | $65-70$ Gold CH | $60-65$ Gold CH | 60 Major CH | XXX |
| $9: 30$ | $65-70$ Gold IF | $60-65$ Gold IF | 60 Major IF | XXX |
| $\mathbf{1 0 : 0 0}$ | 50 Major \#1 | 55 AAA \#3 | $50-55$ Gold \#3 | XXX |
| $\mathbf{1 1 : 3 0}$ | 50 Major \#2 | 55 AAA \#4 | $50-55$ Gold \#4 | XXX |
| $\mathbf{1 : 0 0}$ | 50 Major \#3 | 55 AAA \#5 | $50-55$ Gold \#5 | XXX |
| $\mathbf{2 : 3 0 ~}$ | 50 Major CH | 55 AAA CH | $50-55$ Gold CH | XXX |
| $\mathbf{4 : 0 0 ~}$ | 50 Major IF | 55 AAA IF | $50-55$ Gold IF | XXX |
|  |  |  |  |  |

## SSUSA SOUTHERN CHAMPIONSHIPS <br> Men's 60-65-70 Division

|  |  | WON | LOST | RUNS ALLOWED |
| :---: | :--- | :--- | :--- | :--- |
| 1 | Holy City Hitmen II (60 AAA) |  |  |  |
| 2 | DT Express (65 Major) |  |  |  |
| 3 | The Power (65 AAA) |  |  |  |
| 4 | RPR Softball (70 Major) |  |  |  |

## SATURDAY, MARCH 2nd

| Saturday | TEAM | NAME | FIELD | TEAM | NAME |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 8:00am | 2 | DT Express | 1 | 4 | \$ RPR Softball |
| 9:30am | 1 | Holy City Hitmen II | 1 | 3 | \$ The Power |
| 11:00am | 3 | \$ The Power | 1 | 2 | DT Express |
| 11:00am | 4 | \$ RPR Softball | 2 | 1 | Holy City Hitmen II |

Format: 2 Round Robin games with Team 1-2 and Team 3-4 advancing to separate Best 2 of 3 series.
Balls: Each team will receive 6 Baden Fire balls at check in. Only those balls can be used in the tourney.
Home Team: Determined by a coin flip in all games that do not involve an equalizer.
Championship Game: If no equalizer is involved, the unbeaten team has the choice of home or visitor.
Equalizer \$ - Team 1-2 GIVE a 5 run equalizer to Team 3-4 and are HOME team.
Home Runs- Major = 6 HR. AAA $=3$ HR. Play to the lower rated team HR rule in all games.
Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.
Runs per Inning- 5 runs per $1 / 2$ inning at bat (except open inning)
Time Limits- Seed games $=65 \mathrm{Min}+$ Open inning. Bracket games $=70 \mathrm{Min}$. Championship $=80 \mathrm{Min}$.
Seeding- 1) Overall Record
2) Head to Head
3) Least Runs Allowed
4) Best Differential
5) Coin Toss

Awards- One Awards set for the bracket.

Schedule is Subject to Change at Discretion of Tournament and Field Directors

## SSUSA Southern Championships

Men's 65-70 Gold Division * 2 Teams - REVISED

THE POWER-


CHAMPIONSHIP GAME- Winner of Game \#1 has the choice of HOME / VISITOR if there is no equalizer involved.

SSUSA Southern Championships
Men's 60-65 Gold Division * 2 Teams - REVISED

HOLY CITY HITMEN II-


CHAMPIONSHIP GAME- Winner of Game \#1 has the choice of HOME / VISITOR if there is no equalizer involved.

## SSUSA Southern Championships Men's 55-60 Gold Division

|  |  | WON | LOST | RUNS ALLOWED |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Backside (55 AAA) |  |  |  |
| 2 | Cotton Eyed Joe (55 AAA) |  |  |  |
| 3 | Georgia Renegades (55 AAA) |  |  |  |
| 4 | Volusia Top Gun (55 AAA) |  |  |  |
| 5 | Diamondblade (60 Maj) |  |  |  |
| 6 | Suncoast Midwest / Isbel (60 Maj) |  |  |  |

## SATURDAY, March 2nd

| Friday | TEAM | NAME | FIELD | TEAM | NAME |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 8:00am | 2 | Cotton Eyed Joe | 2 | 5 | Diamondblade |
| 8:00am | 1 | Backside 55 | 3 | 6 | Suncoast Midwest |
| 9:30am | 5 | Diamondblade | 2 | 4 | Volusia Top Gun |
| 9:30am | 6 | Suncoast Midwest | 3 | 3 | Georgia Renegades |
| 11:00am | 2 | Cotton Eyed Joe | 3 | 1 | Backside 55 |
| 12:30pm | 3 | Georgia Renegades | 3 | 4 | Volusia Top Gun |

Format: 2 round robin games with Teams 1-4 advancing to DE and Teams 5-6 advancing to a Best 2 of 3 .
Balls: Each team will receive 6 Baden Fire balls at check in. Only those balls can be used in the tourney.
Home Team: Determined by a coin flip in all games that do not involve an equalizer
Championship Game: If no equalizer is involved, the unbeaten team has the choice of home or visitor.
Equalizer \$ - None.
Home Runs- Major = 6 HR. AAA - 3 HR. Play to the lower rated team's HR rule in all games.
NOTE: SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls)
Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.
Time Limits- Pool games, 65 Min + Open, Bracket games $=70$ Min + Open, Champ games $=80 \mathrm{Min}+$ Open.
Seeding- 1) Overall Record 2) Head to Head 3) Least Runs Allowed 4) Best Run Differential 5) Coin Toss
Awards- One Awards Set for each bracket.
Schedule is Subject to Change at Discretion of Tournament and Field Directors

## SSUSA SOUTHERN CHAMPIONSHIPS

Men's 60 Major Division (Best 2 of 3 series) - REVISED

DIAMONDBLADE-
( 60 Major)


CHAMPIONSHIP GAME- Winner of Game \#1 has the choice of HOME / VISITOR if there is no equalizer involved.

SSUSA Southern Championships
Men's 55 AAA Division * 4 Teams- REVISED


CHAMPIONSHP GAME- Winner of Game \#3 has the choice of HOME / VISITOR if there is no equalizer involved.

## SSUSA Southern Championships <br> Men's 50-55 Gold Division

| 1 4TK / BBA (50 AAA) WON LOST$\|$ RUNS ALLOWED |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 2 | Backside (50 AAA) |  |  |  |  |
| 3 | Dayton Legends / 22 (50 AAA) |  |  |  |  |
| 4 | Walker Brothers (55 Major) |  |  |  |  |
| 5 | Impact Softball (50 Major) |  |  |  |  |
| 6 | OTC Elite (50 Major) |  |  |  |  |
| 7 | United Softball (50 Major) |  |  |  |  |

SATURDAY, March 2nd- 50 AAA

|  | TEAM | NAME | FIELD | TEAM | NAME |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 12:30pm | 3 | Dayton Legends | 1 | 4 | Walker Brothers |
| 12:30pm | 1 | 4TK / BBA | 2 | 2 | Backside 50s |
| 2:00pm | 2 | Backside 50s | 1 | 4 | Walker Brothers |
| 2:00pm | 3 | Dayton Legends | 2 | 1 | 4TK / BBA |

## SATURDAY, March 2nd- 50 Major

|  | TEAM | NAME | FIELD | TEAM | NAME |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 2:00pm | 7 | United Softball | 3 | 5 | Impact Softball |
| 3:30pm | 5 | Impact Softball | 3 | 6 | OTC Elite |
| 5:00pm | 6 | OTC Elite | 3 | 7 | United Softball |

Format: 4 gg . 2 round robin games with Teams 1-4 and Teams 5-7 advancing to separate DE brackets. Seeding: All seeding games count.
Balls: Each team will receive 6 Baden Fire balls at check in. Only those balls can be used in the tourney. Home Team: Determined by a coin flip in all games that do not involve an equalizer

Championship Game: If no equalizer is involved, the unbeaten team has the choice of home or visitor.
Equalizer \$ - Team 5-7 GIVE an equalizer (5 runs or 11 defenders) and are HOME TEAM vs Teams 1-4
Home Runs- Major $=6 \mathrm{HR}$. $\mathrm{AAA}=3 \mathrm{HR}$. Over the limit HR $=$ Outs. Play to lower rated team HR rule.
NOTE: SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls)
Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.
Time Limits- Seeding $=65 \mathrm{Min}+$ Open Inning. Bracket $=70 \mathrm{Min} . \quad$ Championship $=80 \mathrm{Min}$,
Seeding- 1) Overall Record
2) Head to Head
3) Least Runs Allowed
4) Best Run Differential
5) Coin Toss

Awards- One Awards Set for each bracket.

## SSUSA Southern Championships

## Men's 50-55 Gold Division * 4 Teams - REVISED



CHAMPIONSHIP GAME- Winner of Game \#3 has the choice of HOME / VISITOR if there is no equalizer involved.

## SSUSA Southern Championships

Men's 50 Major Division * 3 Teams- REVISED


CHAMPIONSHIP GAME- Winner of Game \#2 has the choice of HOME / VISITOR if there is no equalizer involved.

