



MARYLAND CLASSIC II

April 29 – May 1, 2022



complete tournament results
thanks to all teams for participating

Carroll County Sports Complex

2225 Littlestown Pike
Westminster, MD

INCLEMENT WEATHER INFORMATION

Any decisions on weather / playing conditions will be made at the ballpark.
All teams should show up at the park expecting to play ball.

ROSTER POSTING

All teams must submit their roster to SSUSA in advance of the tournament.

MANAGER MEETING

None Scheduled. Check in with the director 45 minutes prior to your first game.

PLAYER CHECK-IN

All players must check in prior to play using an SSUSA ID or other ID Card
Please check in as a team. Individual check ins slow the process

MARYLAND CLASSIC II

Senior Softball-USA National Qualifier

April 29 – May 1, 2022

REVISED MASTER SCHEDULING GRID

THE ENTIRE TOURNAMENT WILL BE PLAYED USING THE “LAS VEGAS TIME RULE”

What does that mean? - If time expires during the changeover, and before the 1st pitch of the next inning is thrown, we roll immediately into the open inning.

| FRI | F1 | F2 | F3 | F4 | F5 |
|-------|------------------|------------------|--------------|----|----|
| 9:00 | 55-60 Gold (2v4) | 60 AAA (1v2) | 60 AAA (3v4) | | |
| 10:30 | 55-60 Gold (1v2) | 55-60 Gold (3v5) | 60 AAA (1v3) | | |
| 12:00 | 55-60 Gold (1v3) | 55-60 Gold (4v5) | 60 AAA (2v4) | | |
| 1:30 | team break | team break | team break | | |
| 2:00 | 55-60 Gold #1 | 55-60 Gold #2 | 60 AAA #1 | | |
| 3:30 | 55-60 Gold #3 | 55-60 Gold #4 | 60 AAA #2 | | |
| 5:00 | | 55-60 Gold #5 | 60 AAA #4 | | |
| | | | | | |

| SAT | F1 | F2 | F3 | F4 | F5 |
|-------|----------------|----------------|-----------------|--------------------------------------------|-----------------|
| 8:00 | 60 AAA #3 | 55-60 Gold #6 | 50 Silver (1v8) | 50 Silver (2v9) | 50 Silver (3v7) |
| 9:30 | 60 AAA #5 | 55-60 Gold #7 | 50 Silver (4v8) | 50 Silver (5v9) | 50 Silver (6v7) |
| 11:00 | 60 AAA CH | 55-60 Gold CH | 50 Silver (3v4) | 50 Silver (1v5) | 50 Silver (2v6) |
| 12:30 | 60 AAA IF | 55-60 Gold IF | 50-55 M+ (1v2) | 40-50 Gold (4) | 40-50 Gold (4) |
| 2:00 | 40 Major (1v2) | 40 Major (3v4) | 50-55 M+ (2v3) | 40-50 Gold (4) | 40-50 Gold (4) |
| 3:30 | 40 Major (5v6) | 40 Major (3v7) | 50-55 M+ (3v1) | 50 AAA #1 | 50 AA #1 |
| 5:00 | 40 Major (1v6) | 40 Major (2v7) | 40 Major (4v5) | 50 AAA #2 | 50 AAA WIN |
| 6:30 | 50 AAA #3 | 50 AAA #4 | 50-55 M+ (3) | | 50 AAA IF |
| 8:00 | 50 AAA #5 | 40-50 Gold #1 | 40-50 Gold #2 | NO LIGHTS ON F4, F5 NO LIGHTS ON F4, F5 | |
| 9:30 | 40 Major #1 | 40 Major #2 | 40 Major #3 | | |

| SUN | F1 | F2 | F3 | F4 | F5 |
|-------|------------|-------------------------------------------------------------------------|----------------|---------------|--------------|
| 8:00 | 50 AAA #6 | 50 AAA #7 | 40-50 Gold #3 | 40-50 Gold #4 | 40 Major #6 |
| 9:30 | 50 AAA #8 | 50-55 M+ #2 | 50 AAA #9 | 40 Major #5 | 40 Major #4 |
| 11:00 | 50 AAA #10 | 50-55 M+ #3 | 40-50 Gold #5 | 40 Major #7 | 40 Major #8 |
| 12:30 | 50 AAA #11 | 50-55 M+ WIN | 40-50 Gold WIN | 40 Major #9 | 40 Major #10 |
| 2:00 | 50 AAA WIN | 50-55 M+ IF | 40-50 Gold IF | | 40 Major #11 |
| 3:30 | 50 AAA IF | UNAVAILABLE- LOCAL LEAGUE PLAY FIELDS UNAVAILABLE- LOCAL LEAGUE PLAY | | | 40 Major WIN |
| 5:00 | | | | | 40 Major IF |

MARYLAND CLASSIC II MEN'S 60 AAA DIVISION

THE ENTIRE TOURNAMENT WILL BE PLAYED USING THE "LAS VEGAS TIME RULE"

| | | WON | LOST | RUNS ALLOWED |
|---|----------------------------|-----|------|--------------|
| 1 | Beltway Bandits | 1 | 1 | 33, 21 |
| 2 | Curtis Engine | 1 | 1 | 12, 17 |
| 3 | Gaithersburg Rental | 0 | 2 | 24, 23 |
| 4 | Team Riporti / Jersey Boyz | 2 | 0 | 12, 16 |
| | | | | |
| | | | | |

SEEDING GAMES- Friday, April 29

| | TEAM | | NAME | FIELD | TEAM | | NAME |
|---------|------|-----------|---------------------|-------|------|-----------|-----------------------|
| 9:00am | 1 | <u>12</u> | Beltway Bandits | 2 | 2 | <u>33</u> | Curtis Engine |
| 9:00am | 3 | <u>12</u> | Gaithersburg Rental | 3 | 4 | <u>24</u> | Team Riporti / Jersey |
| 10:30am | 1 | <u>23</u> | Beltway Bandits | 3 | 3 | <u>21</u> | Gaithersburg Rental |
| 12:00pm | 2 | <u>16</u> | Curtis Engine | 3 | 4 | <u>17</u> | Team Riporti / Jersey |

Format: 4 game guarantee (2 seeding games into separate Double Elimination brackets)

Balls: Each team will receive 6 balls at check in. Only those balls can be used in the tourney.

Home Team: Determined by a coin flip in all games that do not involve an equalizer

Defensive Alignment- New for 2022. All teams age 65 and up play with 11 defenders.

Equalizer \$ - None.

Home Runs- AAA = 3 HR per team, per game. Excess are out.

NOTE: SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls) will be strictly enforced.

Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.

Runs per Inning- 5 runs per ½ inning at bat (except open inning)

Time Limits- RR games = 65 min + open, Bracket = 70 min + open. Championship game(s)= 80 min + open

Seeding- 1) Overall Record 2) Least Runs Allowed 3) Best Run Differential 4) Coin Toss

Schedule is Subject to Change at Discretion of Tournament and Field Directors

MARYLAND CLASSIC II
MEN'S 60 AAA DIVISION

TEAM RIPORTI - 23

1 seed

FRIDAY

(1)

2:00pm F3

4 seed

GAITHERSBURG RENTAL- 8

FRIDAY

(4)

5:00pm F3

TEAM RIPORTI- 23

TEAM RIPORTI- 18

BELTWAY BANDITS- 13

3 seed

FRIDAY

(2)

3:30pm F3

2 seed

CURTIS ENGINE- 24

CURTIS ENGINE- 8

SATURDAY

(6)

11:00am F1

TEAM RIPORTI

CURTIS ENGINE- 44

L-4

SATURDAY

(5)

9:30am F1

GAITHERSBURG RENTAL- 25

L-1

SATURDAY

(3)

8:00am F1

CURTIS ENGINE- 17

SATURDAY

(7)

12:30pm F1

GAITHERSBURG- 19

IF NEEDED

L-2

BELTWAY BANDITS- 15

L-6

MARYLAND CLASSIC II MEN'S 55-60 GOLD DIVISION

THE ENTIRE TOURNAMENT WILL BE PLAYED USING THE "LAS VEGAS TIME RULE"

| | | WON | LOST | RUNS ALLOWED |
|---|--------------------------|-----|------|--------------|
| 1 | BAF / GOATS | 0 | 2 | 20, 16 |
| 2 | Extra Innings / OBF | 1 | 1 | 19, 12 |
| 3 | MD Classics / Office Bar | 1 | 1 | 15, 11 |
| 4 | N.E. Merchants | 2 | 0 | 17, 5 |
| 5 | Sweet Construction 60s | 1 | 1 | 0, 15 |

SEEDING GAMES- Friday, April 29

| | TEAM | | NAME | FIELD | TEAM | | NAME |
|---------|------|-----------|----------------------|-------|------|-----------|---------------------|
| 9:00am | 2 | <u>17</u> | Extra Innings / OBF | 1 | 4 | <u>19</u> | N.E. Merchants |
| 10:30am | 1 | <u>12</u> | BAF / GOATS | 1 | 2 | <u>20</u> | Extra Innings / OBF |
| 10:30am | 3 | <u>0</u> | MD Classics / Office | 2 | 5 | <u>15</u> | Sweet Const. 60S |
| 12:00pm | 3 | <u>16</u> | MD Classics / Office | 1 | 1 | <u>11</u> | BAF / GOATS |
| 12:00pm | 5 | <u>5</u> | Sweet Const. 60S | 2 | 4 | <u>15</u> | N.E. Merchants |

Format: 4 game guarantee (2 seeding games into Double Elimination)

Balls: Each team will receive 6 balls at check in. Only those balls can be used in the tourney.

Home Team: Determined by a coin flip in all games that do not involve an equalizer

Equalizer \$- None.

Home Runs- 3 HR per team, excess are outs.

NOTE: SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls) will be strictly enforced.

Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.

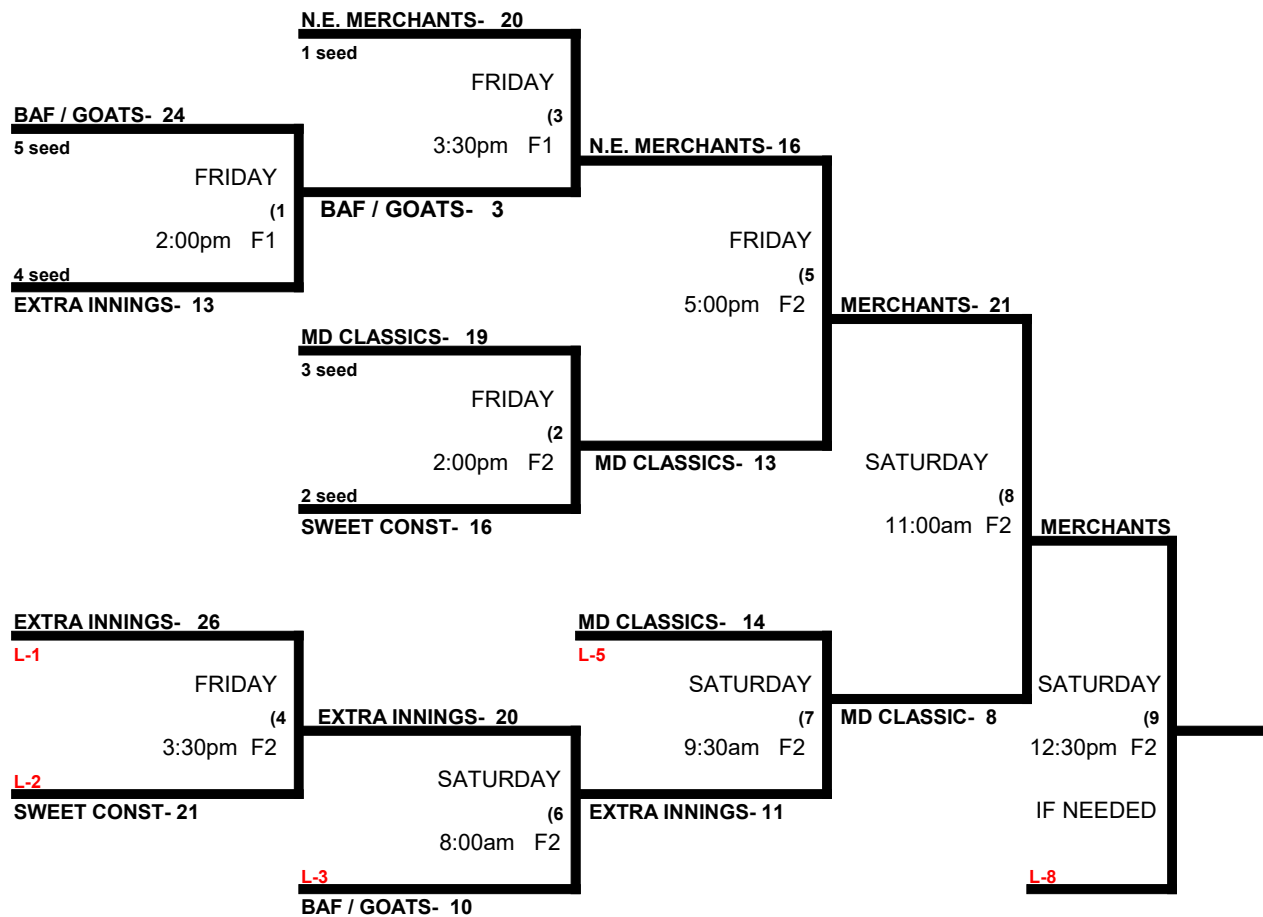
Runs per Inning- 5 runs per ½ inning at bat (except open inning)

Time Limits- RR games = 65 min + open, Bracket = 70 min + open. Championship game(s)= 80 min + open

Seeding- 1) Overall Record 2) Least Runs Allowed 3) Best Run Differential 4) Coin Toss

Schedule is Subject to Change at Discretion of Tournament and Field Directors

MARYLAND CLASSIC II
MEN'S 55-60 GOLD DIVISION



MARYLAND CLASSIC II

MEN'S 50-55 MAJOR PLUS DIVISION

THE ENTIRE TOURNAMENT WILL BE PLAYED USING THE "LAS VEGAS TIME RULE"

| | | WON | LOST | RUNS ALLOWED |
|---|------------------------------|-----|------|--------------|
| 1 | Deluxe Bakery 50s | 0 | 2 | 27, 18 |
| 2 | Spirit's West 50s | 1 | 1 | 24, 23 |
| 3 | BPA / Bachman / Rawlings 55s | 2 | 0 | 22, 17 |
| | | | | |
| | | | | |

SEEDING GAMES- Saturday, April 30

| | TEAM | | NAME | FIELD | TEAM | | NAME |
|---------|------|-----------|-------------------|-------|------|-----------|-------------------|
| 12:30pm | 1 | <u>24</u> | Deluxe Bakery 50s | 3 | 2 | <u>27</u> | Spirit's West 50s |
| 2:00pm | 2 | <u>22</u> | Spirit's West 50s | 3 | 3 | <u>23</u> | BPA / Bachman |
| 3:30pm | 3 | <u>18</u> | BPA / Bachman | 3 | 1 | <u>17</u> | Deluxe Bakery 50s |

Format: 4 game guarantee (2 seeding games into Double Elimination)

Balls: Each team will receive 6 balls at check in. Only those balls can be used in the tourney.

Home Team: Determined by a coin flip in all games that do not involve an equalizer

Equalizer \$- None.

Home Runs- Major Plus = 9 HR per team, excess are outs.

NOTE: SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls) will be strictly enforced.

Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.

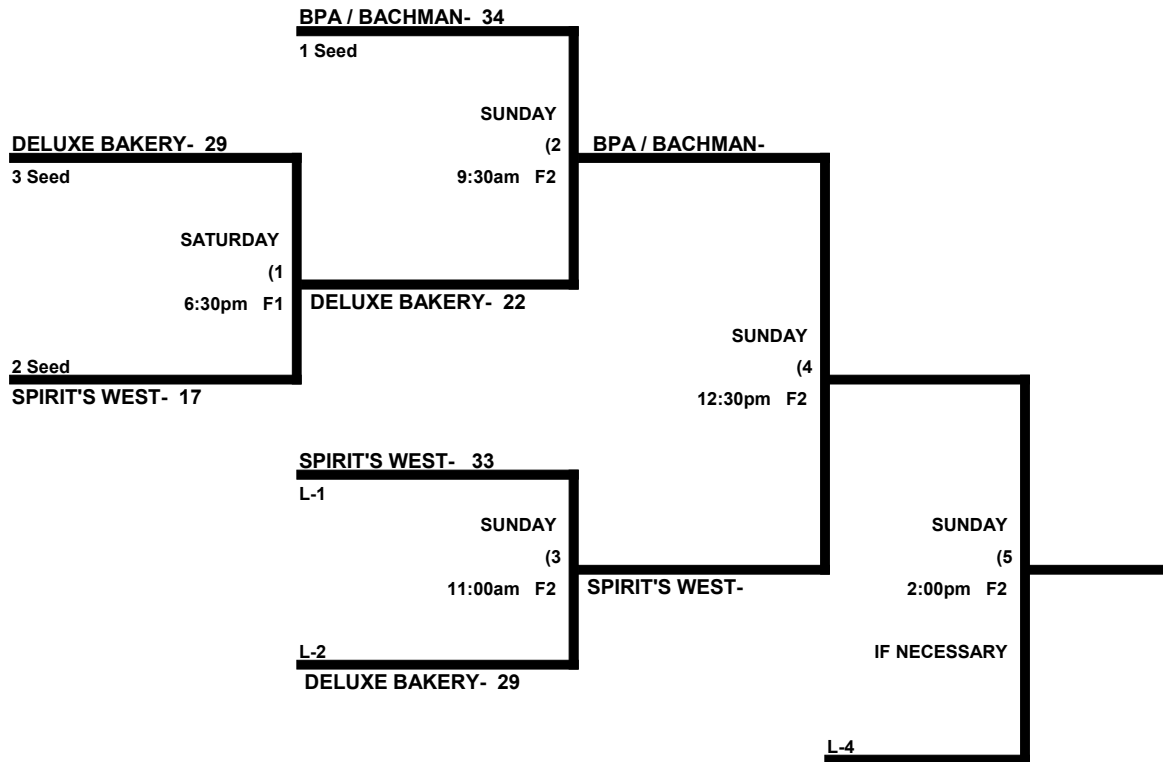
Runs per Inning- 7 runs per ½ inning at bat (except open inning)

Time Limits- RR games = 65 min + open, Bracket = 70 min + open. Championship game(s)= 80 min + open

Seeding- 1) Overall Record 2) Least Runs Allowed 3) Best Run Differential 4) Coin Toss

Schedule is Subject to Change at Discretion of Tournament and Field Directors

MARYLAND CLASSIC II
MEN'S 50-55 MAJOR PLUS DIVISION



MARYLAND CLASSIC II MEN'S 50 SILVER DIVISION

THE ENTIRE TOURNAMENT WILL BE PLAYED USING THE "LAS VEGAS TIME RULE"

| | | WON | LOST | RUNS ALLOWED |
|---|------------------------------|-----|------|--------------|
| 1 | Arooga's / MVP / Savory's | 1 | 1 | 4, 29 |
| 2 | FFE / LBT 50s | 1 | 1 | 17, 7 |
| 3 | Lightning 50s / BAF / J&S | 1 | 1 | 15, 11 |
| 4 | MD Classics 50s | 1 | 1 | 8, 12 |
| 5 | PA Senior Hitmen | 2 | 0 | 10, 28 |
| 6 | The Crue | 0 | 2 | 16, 13 |
| 7 | Tim's Towing | 2 | 0 | 15, 14 |
| 8 | Harford Financial Group (AA) | 0 | 2 | 19, 12 |
| 9 | Warpath 50s (AA) | 1 | 1 | 12, 17 |

SEEDING GAMES- Saturday, April 30

| TEAM | NAME | FIELD | TEAM | NAME |
|-----------|-------------------------------|-------|------|-------------------------------|
| 8:00am 1 | <u>19</u> Arooga's / MVP | 3 | 8 | <u>4</u> \$ Harford Financial |
| 8:00am 2 | <u>12</u> FFE / LBT 50s | 4 | 9 | <u>17</u> \$ Warpath 50s |
| 8:00am 3 | <u>15</u> Lightning 50s / BAF | 5 | 7 | <u>18</u> Tim's Towing |
| 9:30am 8 | <u>8</u> \$ Harford Financial | 3 | 4 | <u>12</u> MD Classics 50s |
| 9:30am 9 | <u>10</u> \$ Warpath 50s | 4 | 5 | <u>17</u> PA Senior Hitmen |
| 9:30am 7 | <u>16</u> Tim's Towing | 5 | 6 | <u>14</u> The Crue |
| 11:00am 4 | <u>11</u> MD Classics 50s | 3 | 3 | <u>12</u> Lightning 50s / BAF |
| 11:00am 5 | <u>29</u> PA Senior Hitmen | 4 | 1 | <u>28</u> Arooga's / MVP |
| 11:00am 6 | <u>7</u> The Crue | 5 | 2 | <u>13</u> FFE / LBT 50s |

Format: 4 game guarantee (2 seeding games for all. AA to best of 3. AAA to double elimination)

Balls: Each team will receive 6 balls at check in. Only those balls can be used in the tourney.

Home Team: Determined by a coin flip in all games that do not involve an equalizer

Equalizer \$- Teams 1-7 are HOME and GIVE an equalizer (5 runs OR 11 defenders) to Teams 8-9.

Home Runs- AAA = 3 HR per team, excess are outs. AA = 1 HR. Play to lower rated team HR rule in all games

NOTE: SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls) will be strictly enforced.

Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.

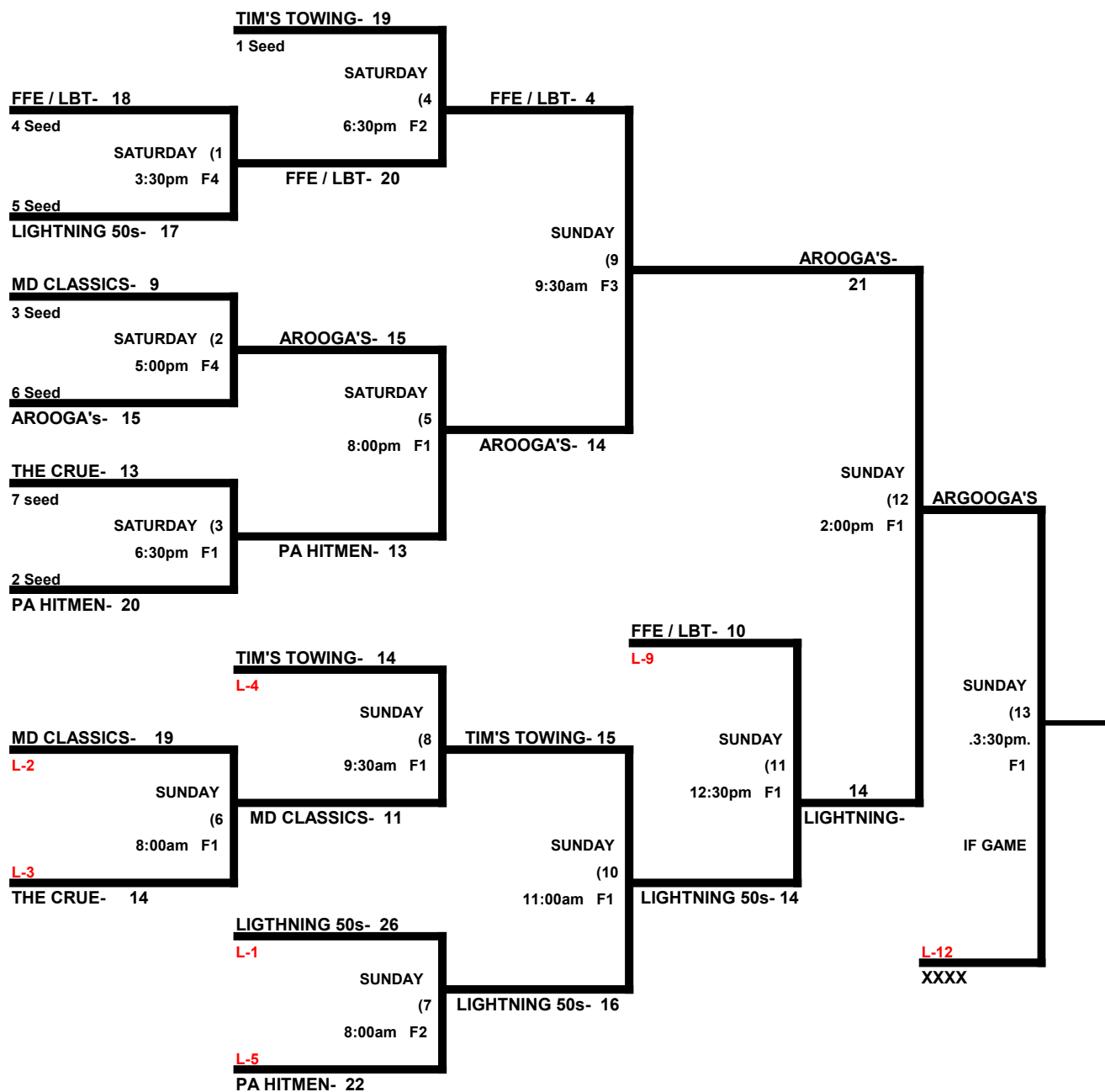
Runs per Inning- 5 runs per ½ inning at bat (except open inning)

Time Limits- RR games = 65 min + open, Bracket = 70 min + open. Championship game(s)= 80 min + open

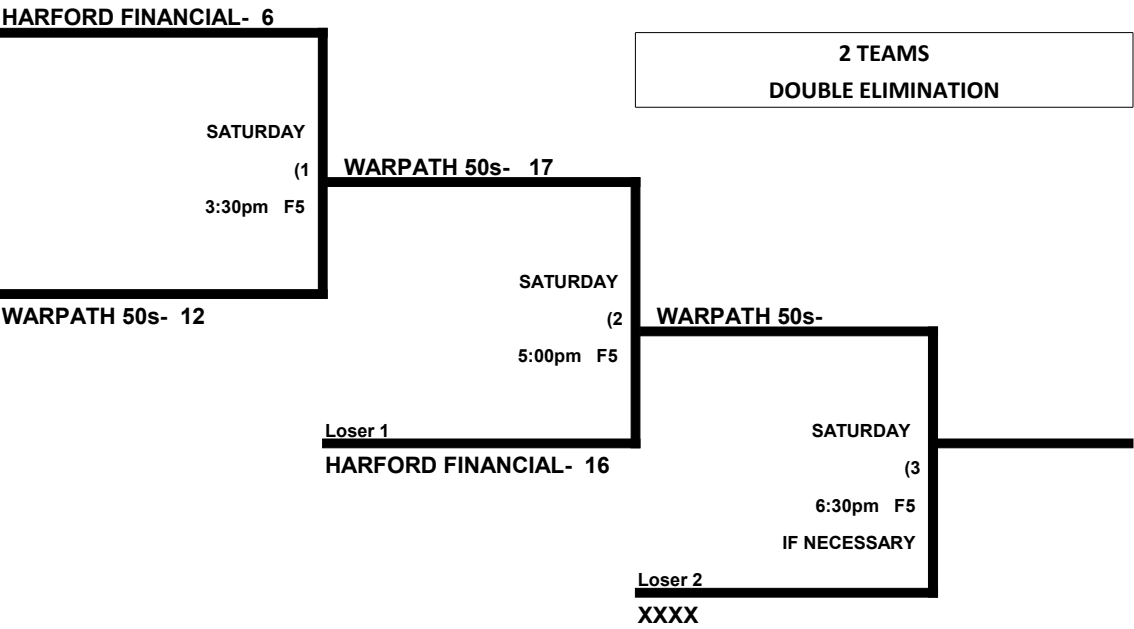
Seeding- 1) Overall Record 2) Least Runs Allowed 3) Best Run Differential 4) Coin Toss

Schedule is Subject to Change at Discretion of Tournament and Field Directors

MARYLAND CLASSIC II
MEN'S 50 AAA BRACKET



MARYLAND CLASSIC II
MEN'S 50 AA DIVISION



MARYLAND CLASSIC II MEN'S 40-50 GOLD DIVISION

THE ENTIRE TOURNAMENT WILL BE PLAYED USING THE "LAS VEGAS TIME RULE"

| | | WON | LOST | RUNS ALLOWED |
|---|-------------------------|-----|------|--------------|
| 1 | Aftermath | 0 | 2 | 18, 15 |
| 2 | Rough Ryders | 2 | 0 | 8, 17 |
| 3 | Smokin' Aces / American | 1 | 1 | 16, 3 |
| 4 | PA Merchants | 1 | 1 | 3, 20 |
| | | | | |
| | | | | |

SEEDING GAMES- Saturday, April 30

| | TEAM | | NAME | FIELD | TEAM | | NAME |
|---------|------|-----------|--------------|-------|------|-----------|--------------|
| 12:30pm | 1 | <u>8</u> | Aftermath | 4 | 2 | <u>18</u> | Rough Ryders |
| 12:30pm | 3 | <u>3</u> | Smokin' Aces | 5 | 4 | <u>16</u> | PA Merchants |
| 2:00pm | 3 | <u>15</u> | Smokin' Aces | 4 | 1 | <u>3</u> | Aftermath |
| 2:00pm | 2 | <u>20</u> | Rough Ryders | 5 | 4 | <u>17</u> | PA Merchants |

Format: 4 game guarantee (2 seeding games into Double Elimination brackets)

Balls: Each team will receive 6 balls at check in. Only those balls can be used in the tourney.

Home Team: Determined by a coin flip in all games that do not involve an equalizer

Equalizer \$ - None.

Home Runs- 40 AAA = 6 HR. 50 Major = 6 HR. All excess HR are outs.

NOTE: SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls) will be strictly enforced.

Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.

Runs per Inning- 5 runs per ½ inning at bat (except open inning)

Time Limits- RR games = 65 min + open, Bracket = 70 min + open. Championship game(s)= 80 min + open

Seeding- 1) Overall Record 2) Least Runs Allowed 3) Best Run Differential 4) Coin Toss

Schedule is Subject to Change at Discretion of Tournament and Field Directors

MARYLAND CLASSIC II
MEN'S 40-50 GOLD DIVISION

ROUGH RYDERS- 28

1 seed

SATURDAY

(1

8:00pm F2

4 seed

AFTERMATH- 18

ROUGH RYDERS- 8

SUNDAY

(4

8:00am F4

SMOKIN' ACES- 23

PA SENIOR HITMEN- 16

3 seed

SATURDAY

(2

8:00pm F3

2 seed

SMOKIN' ACES- 18

SMOKIN' ACES- 14

SUNDAY

(6

12:30pm F3

SMOKIN' ACES

ROUGH RYDERS- 8

L-4

SUNDAY

(5

11:00am F3

PA MERCHANTS- 6

AFTERMATH- 8

L-1

SUNDAY

(3

8:00am F3

PA MERCHANTS- 27

SUNDAY

(7

2:00pm F3

IF NEEDED

L-2

PA MERCHANTS- 12

L-6

XXXXX

MARYLAND CLASSIC II MEN'S 40 MAJOR DIVISION

THE ENTIRE TOURNAMENT WILL BE PLAYED USING THE "LAS VEGAS TIME RULE"

| | | WON | LOST | RUNS ALLOWED |
|---|-------------------------------|-----|------|--------------|
| 1 | Adrenaline | 0 | 2 | 21, 20 |
| 2 | Gigantes | 1 | 1 | 11, 20 |
| 3 | Mission: Possible | 1 | 1 | 8, 20 |
| 4 | Crush 40s | 1 | 1 | 24, 18 |
| 5 | Supreme Softball | 0 | 2 | 17, 14 |
| 6 | The Riddlers | 2 | 0 | 2, 4 |
| 7 | Wilson Blvd / Chesapeake Lift | 2 | 0 | 12, 5 |

SEEDING GAMES- Saturday, April 30

| | TEAM | NAME | FIELD | TEAM | NAME |
|--------|------|-----------------------------|-------|------|-------------------------------|
| 2:00pm | 1 | <u>11</u> Adrenaline | 1 | 2 | <u>21</u> Gigantes |
| 2:00pm | 3 | <u>24</u> Mission: Possible | 2 | 4 | <u>8</u> Crush 40s |
| 3:30pm | 5 | <u>2</u> Supreme Softball | 1 | 6 | <u>17</u> The Riddlers |
| 3:30pm | 3 | <u>10</u> Mission: Possible | 2 | 7 | <u>20</u> Wilson / Chesapeake |
| 5:00pm | 1 | <u>4</u> Adrenaline | 1 | 6 | <u>20</u> The Riddlers |
| 5:00pm | 2 | <u>5</u> Gigantes | 2 | 7 | <u>20</u> Wilson / Chesapeake |
| 5:00pm | 4 | <u>14</u> Crush 40s | 3 | 5 | <u>14</u> Supreme Softball |

Format: 4 game guarantee (2 seeding with all teams advancing to Double Elimination).

Balls: Each team will receive 6 balls at check in. Only those balls can be used in the tourney.

Home Team: Determined by a coin flip in all games that do not involve an equalizer

Equalizer \$- None.

Home Runs- 40 Major = 8 HR per team. Excess HR are outs.

NOTE: SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls) will be strictly enforced.

Pitch Count: Batter begins with a 1-1 count and does get a courtesy foul.

Runs per Inning- 5 runs per ½ inning at bat (except open inning)

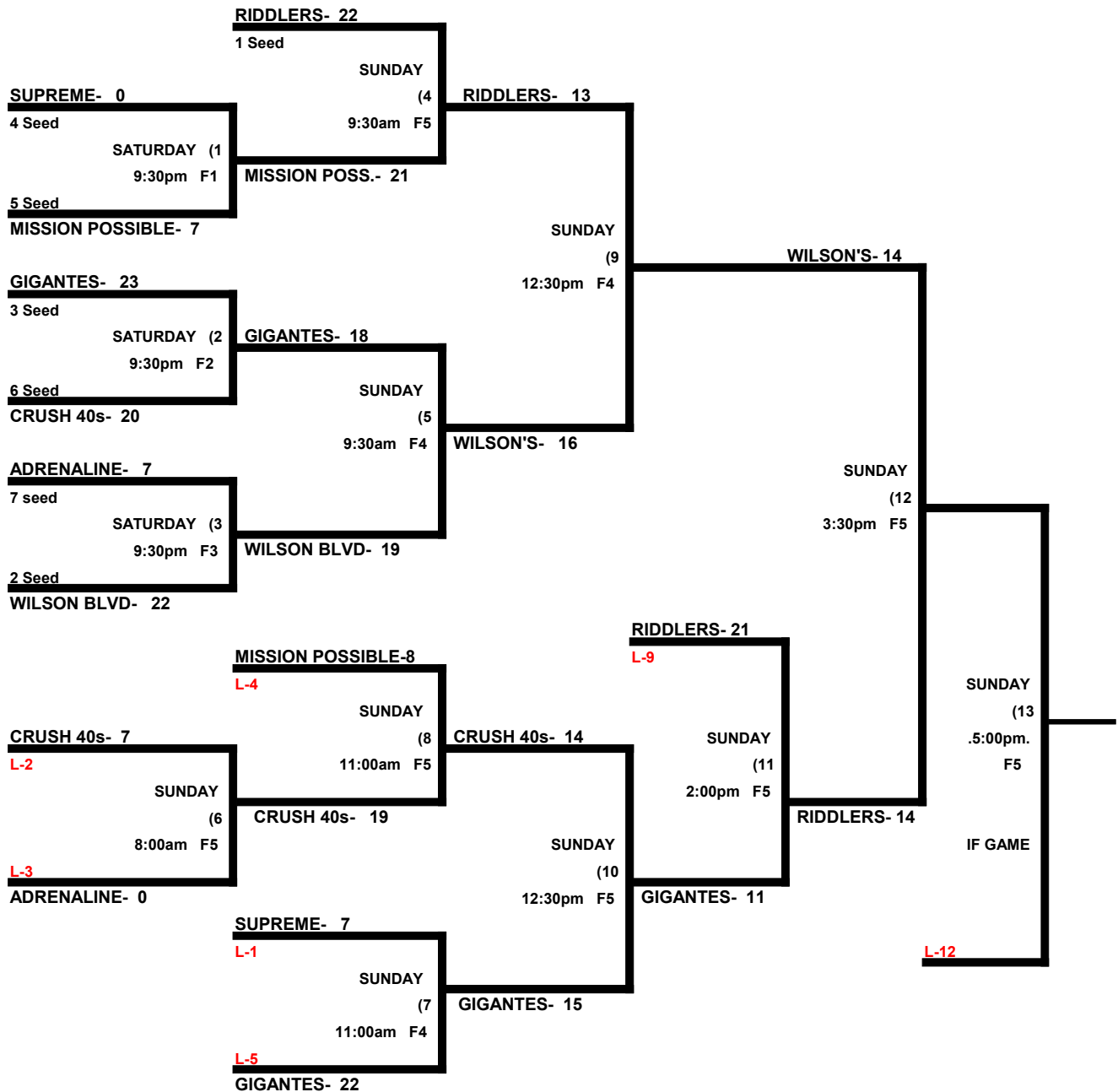
Time Limits- RR games = 65 min + open, Bracket = 70 min + open. Championship game(s)= 80 min + open

Seeding- 1) Overall Record 2) Least Runs Allowed 3) Best Run Differential 4) Coin Toss

Schedule is Subject to Change at Discretion of Tournament and Field Directors

MARYLAND CLASSIC II

MEN'S 40 MAJOR BRACKET



CHAMPIONSHIP GAME CALLED DUE TO INCLEMENT WEATHER- SCORE WAS 14-14 AFTER 6 COMPLETE INNINGS.
AS THE UNBEATEN TEAM, WILSON'S BLVD WAS GIVEN THE 1ST PLACE TROPHY. BOTH TEAMS GET A SET OF SHIRTS-